

Back Propagation: work backwards from the output error, distributing the blame for that error amongst all the weights and adjusting those weights proportionately.

Training with a single layer

n_j represents the j^{th} neuron in the output (only) layer.

N is the number of output neurons

f is the activation function, $f(x) = 1 / (1 + e^{-x})$

w_{ij} is the weight on the connection from input i to output j

z^0_i is the value of input i

z^1_j is the value of output j

v_j is the total weighted input to n_j : $\sum(z_i \times w_{ij})$

t_j is the target, the correct value for z^1_j

E_j is the error in output i : $z^1_j - t_j$

Total error, by Mean Square Error, $E = \sum E_j^2 / N$

To adjust any particular weight w_{ij} ,

we need to know what effect a change in w_{ij} would have on E : $\delta E / \delta w_{ij}$

In this section, we are always talking about changes, not actual values:

The total error E due to w_{ij} depends on the output z^1_j

$$\delta E / \delta w_{ij} = \delta E / \delta z^1_j \times \delta z^1_j / \delta w_{ij}$$

The output z^1_j depends on its weighted inputs v_j

$$\delta E / \delta w_{ij} = \delta E / \delta z^1_j \times \delta z^1_j / \delta v_j \times \delta v_j / \delta w_{ij}$$

$$\delta E / \delta z^1_j = z^1_j - t_j \quad \text{ignoring the constant 2}$$

$$\delta z^1_j / \delta v_j = \delta f(v_j) / \delta v_j = z^1_j \times (1 - z^1_j) \quad \delta f(x) / \delta x = f(x) \times (1 - f(x))$$

$$\delta v_j / \delta w_{ij} = z^0_i$$

So the correction to w_{ij} should be proportional to $(z^1_j - t_j) \times z^1_j \times (1 - z^1_j) \times z^0_i$

w_{ij} becomes $w_{ij} - \eta \times (z^1_j - t_j) \times z^1_j \times (1 - z^1_j) \times z^0_i$

η is the learning rate

Do that for every single weight

And repeat that many thousands of times through the training set.

For a network with three inputs and two outputs, we would calculate

$$\delta E / \delta w_{00} = \delta E / \delta z^1_0 \times \delta z^1_0 / \delta v_0 \times \delta v_0 / \delta w_{00}$$

$$\delta E / \delta w_{10} = \delta E / \delta z^1_0 \times \delta z^1_0 / \delta v_0 \times \delta v_0 / \delta w_{10}$$

$$\delta E / \delta w_{20} = \delta E / \delta z^1_0 \times \delta z^1_0 / \delta v_0 \times \delta v_0 / \delta w_{20}$$

$$\delta E / \delta w_{01} = \delta E / \delta z^1_1 \times \delta z^1_1 / \delta v_1 \times \delta v_1 / \delta w_{01}$$

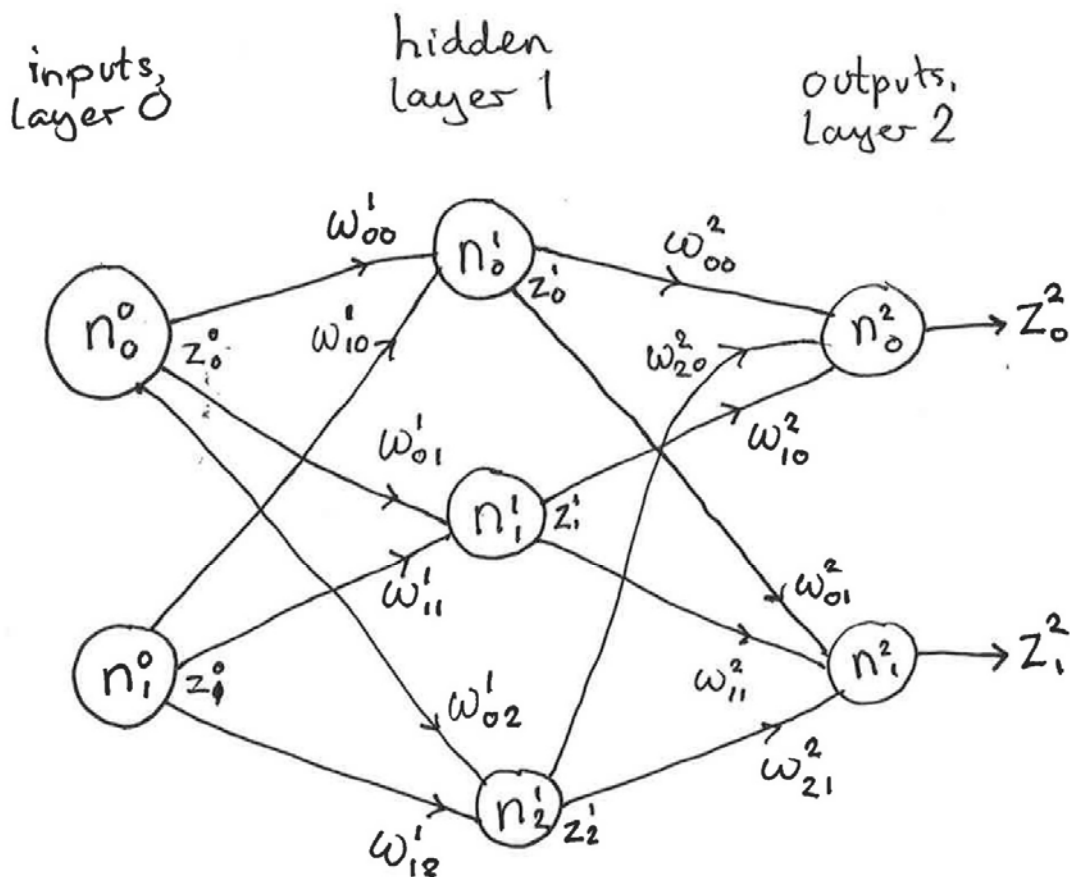
$$\delta E / \delta w_{11} = \delta E / \delta z^1_1 \times \delta z^1_1 / \delta v_1 \times \delta v_1 / \delta w_{11}$$

$$\delta E / \delta w_{21} = \delta E / \delta z^1_1 \times \delta z^1_1 / \delta v_1 \times \delta v_1 / \delta w_{21}$$

Note that the first two terms remain the same for each neuron: precompute.

Training with multiple layers

- Each layer creates a different representation of the inputs
- Inner layers often discover meaningful features of the input
- The output layer usually has one neuron for each feature you want to detect or for each possible classification of the input.



the output from n_i^l is called z_i^l
 so z_i^0 is just the i^{th} input value

A slight change in the symbols is required:

the z_i^0 are the input values

f is the activation function, $f(x) = 1 / (1 + e^{-x})$

$$z_0^2 = f(z_0^1 \times w_{00}^2 + z_1^1 \times w_{10}^2 + z_2^1 \times w_{20}^2)$$

in general, where l represents any layer, and L represents the last layer:

$$z_j^l = f(\sum(z_i^{l-1} \times w_{ij}^l)) \text{ for } l > 1$$

And as before, we split this into two parts

$$v_j^l = \sum(z^{l-1}_i \times w_{ij}^l)$$

$$z_j^l = f(v_j^l)$$

t_i is the target value for output i , what v_i^L should be

E_i is the error in output i

$$E_0 = z^L_0 - t_0$$

$$E_1 = z^L_1 - t_1$$

Total error, by Mean Square Error, $E = (E_0 + E_1)^2 / 2$

Now for weights in the hidden layer, w^l_{ij} , using $\delta E / w^l_{01}$ as an example

w^l_{01} affects E by two different paths,

from n^0_0 through w^l_{01} to n^1_1 then through w^2_{10} to n^2_0 , and

from n^0_0 through w^l_{01} to n^1_1 then through w^2_{11} to n^2_1 , and

For the first path we get

$$\varepsilon_0 = \delta E / \delta z^2_0 \times \delta z^2_0 / \delta v^2_0 \times \delta v^2_0 / \delta z^1_1 \times \delta z^1_1 / \delta v^1_1 \times \delta v^1_1 / \delta w^l_{01}$$

and for the second path we get

$$\varepsilon_1 = \delta E / \delta z^2_1 \times \delta z^2_1 / \delta v^2_1 \times \delta v^2_1 / \delta z^1_1 \times \delta z^1_1 / \delta v^1_1 \times \delta v^1_1 / \delta w^l_{01}$$

As before:

$$\delta E / \delta z^L_j = z^L_j - t_j$$

$$\delta z^l_j / \delta v^l_j = z^l_j \times (1 - z^l_j)$$

And a differential we haven't seen before: $\delta v^l_j / \delta z^{l-1}_i = w^l_{ij}$

$$\delta v^l_j / \delta w^l_{ij} = z^{l-1}_i$$

ε_0 and ε_1 must be added together to get $\delta E / \delta w^l_{01}$

$$w^l_{01} := w^l_{01} - \eta \times (\varepsilon_0 + \varepsilon_1)$$