

```

// vm1

import "io"

let twotimes(x) be
{ let sptr, prev;
  if x = 0 then resultis 0;
  prev := twotimes(x-1);
  resultis prev+2 }

/* Will use pages 6, 7, and 8 for
   the page table directory
   the page table for addresses up to 00000000001111111111111111111111
   and the page table for the stack area
   respectively. Shift page number left 11 bits to make a physical address */

let start() be
{ let pdir = 6 << 11, ptablow = 7 << 11, ptabhigh = 8 << 11;
  let a, b;
  for i = 0 to 2047 do
  { pdir ! i := 0;
    ptablow ! i := 0;
    ptabhigh ! i := 0 }

/* page table entries: bit 0 (least significant) = valid entry,
   bit 1 = only accessible in system mode,
   bits 2 - 10 not used,
   bits 11 - 31 = physical page number */

pdir ! 0 := ptablow bitor 1;
pdir ! 511 := ptabhigh bitor 1;
ptablow ! 0 := 1; /* page 0 already occupied by executable code,
                  stack pointer is at 0x7FFFFFFF: just below half
                  way through the virtual address space */
ptabhigh ! 2047 := 0x7FFFFF801;
out("pdir = %x\n", pdir);
out("pdir! 0 = %x\n", pdir ! 0);
out("pdir!511 = %x\n", pdir ! 511);

outs("Dangerous place\n");
assembly
{ load r1, [<pdir>]
  setsr r1, $pdir // special register PDBR, page directory address
  getsr r1, $flags // spec reg FLAGS = all flag values in one word.
  sbit r1, $vm
  flagsj r1, pc } // jump to PC leaves PC unchanged.

outs("still alive\n");
a := 500; // this works when a is small, but not when it is more than about 350.
          // the stack frames are 6 words long, and we have only allowed one
          // page of 2048 words for the stack.
b := twotimes(a);
out("twotimes(%d) = %d\n", a, b) }

```

```

// vm2: add this to the above

import "io"

manifest
{ iv_none = 0,          iv_memory = 1,          iv_pagefault = 2,      iv_unimpop = 3,
  iv_halt = 4,          iv_divzero = 5,          iv_unwrop = 6,          iv_timer = 7,
  iv_privop = 8,        iv_keybd = 9,          iv_badcall = 10,       iv_pagepriv = 11,
  iv_debug = 12,        iv_intrfault = 13 }

let ivec = table 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0

let set_handler(int, fn) be
  if int >= 0 /\ int <= 13 then
    ivec ! int := fn

let int_enable() be
  assembly
  { LOAD  R1, [<ivec>]
    SETSR R1, $INTVEC
    LOAD  R1, 0
    SETFL R1, $IP }

let int_disable() be
  assembly
  { LOAD  R1, 1
    SETFL R1, $IP }

let otherhandler(intcode, address, info) be
{ out("interrupt %d (%x, %d)\n", intcode, address, info);
  ireturn }

// and in start

  set_handler(iv_pagefault, otherhandler);
  int_enable();


pdir = 3000
pdir!0 = 3801
pdir!511 = 4001
Dangerous place
still alive
INTERRUPT PAGEFAULT: Page fault (L2709)
  code=2, address=7FFFF7FF, detail=2

INTERRUPT INTRFAULT: Failure to process interrupt (L2709)
  code=13, address=7FFFF7FF, detail=2

PROCESSOR HALTED with PC = 0x0000044C
>

WHY????????

size
ssp
pc

```

```
// vm4 only showing the changes
```

```
let nextfreepage, nextentry;
```

```
let pfhandler(intcode, address, info, pc) be
{ let ptabhigh = 8 << 11;
  out("page fault for %x\n", address);
  ptabhigh ! nextentry := (nextfreepage << 11) bitor 1;
  nextentry -= 1;
  nextfreepage += 1;
  pc -= 1;
  ireturn }
```

```
let start() be
{ let pdir = 6 << 11, ptablow = 7 << 11, ptabhigh = 8 << 11, ptabss = 9 << 11,
  sysstackpage = 10 << 11;
  let a, b, syssp = 0xBFFFFFFF;
  out("end is %x\n", ! 0x101);
  set_handler(iv_pagefault, pfhandler);
  int_enable();
  for i = 0 to 2047 do
  { pdir ! i := 0;
    ptablow ! i := 0;
    ptabhigh ! i := 0;
    ptabss ! i := 0; }
```

```
pdir ! 0 := ptablow bitor 1;
pdir ! 511 := ptabhigh bitor 1;
pdir ! 767 := ptabss bitor 1;
ptablow ! 0 := 1;
ptablow ! 1 := 0x801;
ptabhigh ! 2047 := 0x7FFFF801;
nextentry := 2046;
nextfreepage := 11;
ptabss ! 2047 := sysstackpage bitor 1;
```

```
out("pdir      = %x\n", pdir);
out("pdir! 0 = %x\n", pdir ! 0);
out("pdir!511 = %x\n", pdir ! 511);
outs("Dangerous place\n");
```

```
// sys off too
```

```
assembly
{ load  r2, sp
  load  r3, fp
  load  sp, [<syssp>]
  load  r1, [<pdir>]
  setsr  r1, $pdir
  getsr  r1, $flags
  sbit   r1, $vm
  cbit   r1, $sys
  flagsj r1, pc
  load  sp, r2
  load  fp, r3 }
```

```
outs("still alive\n");
a := 500;
b := twotimes(a);
out("twotimes(%d) = %d\n", a, b) }
```

```
end is 9FA  
pdir      = 3000  
pdir!    0 = 3801  
pdir!511 = 4001  
Dangerous place  
still alive  
page fault for 7FFFF7FF  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
.....  
..... blah blah blah blah  
.....  
page fault for 47FE  
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page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
page fault for 47FE  
  
INTERRUPT PAGEFAULT: Page fault (L2709)  
   code=2, address=BFFFFFFF, detail=0  
  
INTERRUPT INTRFAULT: Failure to process interrupt (L2709)  
   code=13, address=BFFFFFFF, detail=2  
  
INTERRUPT INTRFAULT: Failure to process interrupt (L2709)  
   code=13, address=BFFFFFFF, detail=2  
  
PROCESSOR HALTED with PC = 0x00000439
```

```

// vm5

let halt_handler(intcode, address, info) be
{ out("HALT at %x\n", address);
  assembly { halt } }

let next_free_page

let non_vm_map(pdir, vpage, ppage) be
{ let ptn = vpage >> 11,
  pn = vpage bitand 0b111111111111;
  let pt = pdir ! ptn;
  out("non_vm_map(%x, %x, %x)\n", pdir, vpage, ppage);

  test ppage = -1 then
  { ppage := next_free_page << 11;
    next_free_page += 1 }
  else
    ppage <<:= 11;

  test (pt bitand 1) = 0 then
  {
    pt := next_free_page << 11;
    for i = 0 to 2047 do
      pt ! i := 0;
      next_free_page += 1;
      out(" PD[%x] := %x\n", ptn, pt bitor 1);
      pdir ! ptn := pt bitor 1;
    }
  else
    pt neqv:= 1;

  pt ! pn := ppage bitor 1;
  out(" %x[%x] := %x\n", pt, pn, ppage bitor 1) }

```

```

let vm_map(vpage, ppage) be
{ let pdir, ptn = vpage >> 11, pn = vpage bitand 0b111111111111, entry, ptpa;
  out("vm_map(%x (%x, %x), %x)\n", vpage, ptn, pn, ppage);

  if ppage = -1 then
  { ppage := next_free_page;
    next_free_page += 1 }

  assembly
  { getsr r1, $PDBR
    store r1, [<pdir>]
    add r1, [<ptn>]
    phload r2, r1
    store r2, [<entry>] }
  out(" PD[%x] is %x\n", ptn, entry);

  if (entry bitand 1) = 0 then
  {
    entry := (next_free_page >> 11) bitor 1;
    assembly
    { load r1, [<pdir>]
      add r1, [<ptn>]
      load r2, [<entry>]
      phstore r2, r1 }
    out(" PD[%x] = %x\n", ptn, entry)
  }

  ptpa := entry neqv 1;
  entry := (ppage << 11) bitor 1;
  assembly
  { load r1, [<ptpa>]
    add r1, [<pn>]
    load r2, [<entry>]
    phstore r2, r1 }
  out(" %x[%x] = %x\n", ptpa, pn, entry) }

```

```

let page_fault_handler(intcode, address, info, pc) be
{ let ptn = address >> 22, pn = (address >> 11) bitand 0b111111111111;
  vm_map(address >> 11, -1);
  pc -= 1;
  ireturn }

```

```

let start() be
{ let pdir = 6 << 11;
  let a, b,
    syssp = 0xBFFFFFFF,
    sp = 0x7FFFFFFF,
    code_page_needed = (! 0x101) >> 11;
  next_free_page := 7;

  out("end of code is at %x\n", ! 0x101);

  set_handler(iv_pagefault, page_fault_handler);
  set_handler(iv_halt, halt_handler);
  int_enable();

  for i = 0 to 2047 do
    pdir ! i := 0;
  for i = 0 to code_page_needed do
    non_vm_map(pdir, i, i);
  non_vm_map(pdir, sp >> 11, sp >> 11);
  non_vm_map(pdir, syssp >> 11, -1);

  assembly
  { load  r2, sp
    load  r3, fp
    load  sp, [<syssp>]
    load  r1, [<pdir>]
    setsr r1, $pdir
    getsr r1, $flags
    sbit  r1, $vm
    cbit  r1, $sys
    flagsj r1, pc
    load  sp, r2
    load  fp, r3 }

  a := 1000;
  b := twotimes(a);
  out("twotimes(%d) = %d\n", a, b) }

```

```
$ run vm5
```

```
end of code is at A9B
```

```
non_vm_map(3000, 0, 0)
  PD[0] := 3801
  3800[0] := 1
```

```
non_vm_map(3000, 1, 1)
  3800[1] := 801
```

```
non_vm_map(3000, FFFF, FFFF)
  PD[1FF] := 4001
  4000[7FF] := 7FFFF801
```

```
non_vm_map(3000, 17FFFF, FFFFFFFF)
  PD[2FF] := 5001
  5000[7FF] := 4801
```

```
vm_map(FFFFE (1FF, 7FE), FFFFFFFF)
  PD[1FF] is 4001
  4000[7FE] = 5801
```

```
vm_map(FFFFD (1FF, 7FD), FFFFFFFF)
  PD[1FF] is 4001
  4000[7FD] = 6001
```

```
twotimes(1000) = 2000
HALT at 403
```

```
$
```