

Solves the problems that make XOR encryption easily crackable by producing a random stream of bytes (based on the key of course), and exclusive-or-ing the bytes of the message with those random bytes. RC4 is essentially a random number generator; the random numbers are the real encryption key, and the user's key is the seed to the random number generator. I have seen no reports of anyone having made any progress towards cracking RC4.

```
#include <stdio.h>

typedef unsigned char byte;

int hex(char c)
{ if (c>='0' && c<='9') return c-'0';
  if (c>='A' && c<='F') return c-'A'+10;
  /* etc etc etc */ }

byte * stringtohex(char *code)
{ int coderlen=strlen(code);
  int keylen=(coderlen+1)/2;
  byte *key=new byte[keylen+1];
  key[0]=keylen;
  key+=1;
  int start=0;
  if (coderlen%2==1)
  { key[0]=hex(code[0]);
    start=1; }
  for (int i=start, j=start; j<coderlen; i+=1, j+=2)
    key[i]=(hex(code[j])<<4)+hex(code[j+1]);
  return key-1; }

int S[256], rc4i, rc4j;

void swap(int & x, int & y)
{ int t=x; x=y; y=t; }

int reset(byte key[])
{ int len=key[0];
  key+=1;
  int K[256];
  for (int i=0, j=0; i<256; i+=1, j+=1)
  { S[i]=i;
    if (j>=len) j=0;
    K[i]=key[j]; }
  int j=0;
  for (int i=0; i<256; i+=1)
  { j=(j+S[i]+K[i])%256;
    swap(S[i], S[j]); }
  rc4i=0;
  rc4j=0; }

byte rc4(byte c)
{ rc4i=(rc4i+1)%256;
  rc4j=(rc4j+S[rc4i])%256;
  swap(S[rc4i], S[rc4j]);
  int t=(S[rc4i]+S[rc4j])%256;
  return c^S[t]; }

void main(int argc, char *argv[])
{ if (argc!=2)
  { fprintf(stderr, "Need hexadecimal key on command line\n");
    exit(1); }
  byte * key = stringtohex(argv[1]);
  reset(key);
  while (1)
  { int c=getchar();
    if (c==EOF) break;
    putchar(rc4(c)); } }
```

The array S contains a permutation of all possible 8-bit values. The reset function uses the user's encryption key to initially jiggle the S array around. The user's key can be any length up to 256 bytes (or 2048 bits, which is pretty good). Every character of plaintext is exclusive-ored with a byte from S, and that byte is then used to jiggle the S array even more.

This is a **symmetric algorithm**, meaning that encryption and decryption are both performed by the same algorithm using the same key. Convenient in some ways (when encrypting files, you only have to remember one password), but it means that you need a different password for every person you will ever want to have secure communications with.

It is also extremely fast.

```
$ cat plain
One two three four five six
the cat sat on the mat.
the rain in Spain falls mainly in the plains.
```

```
$ rc4 74A5BE10F871 <plain >secret
```

```
$ cat secret
```

çk(uā<sup>3</sup>l;/eūu,ð) ēfāžā;  
yt RøðsBçRøð ñu f+-%>vdj i ñvMšNñF' "ä=äñf] 4mä- 'välf.Bvú..fEð&6šðZóCü! x i

\$ rc4 74A5BE10F871 <secret

One two three four five six

the cat sat on the mat.

the rain in Spain falls mainly in the plains.

```
$ rc4 74A5BE10F872 < secret
```

// just one bit of the key wrong, and it isn't even close.

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“Húm”・1%S21OHÀGAG\*\*+S・k<sup>3</sup>SÆFÄ'Ø`DP~>UUSÉi\*XÈf・é1Ø4ñVÅ

\$ rc4 823B2E20385CC <peter.pan>secret

\$ ls -l peter.pap secret

-rw----- 1 stephen wheel 262612 Nov 25 03:07 peter.pan

----- 1 stephen wheel 362612 Nov 26 05:07 secret

// same length