EEN118 LAB TEN

In this lab, you will be performing some important data-processing operations, specifically sorting a large database file. Sorting data is a very important operation in computing for many reasons. One of those reasons is that it makes the data more accessible to humans once it is printed (imagine trying to use a telephone directory in which the names do not appear in any particular order). Another reason is that it makes the data more quickly searchable by the computer.

There are many large data files to use for this lab, but you will not need to down-load them, the files can all be opened directly because you will be working with unix on rabbit again.

Important Note

This lab is to be run under a Unix system, not windows. You must also use only the standard C++ and Unix library files. Do not #include library.h. Try to remember what the standard includes are, but if you can't remember, the lab guys will remind you.

Look at the file "/home/118/database1.txt" with a text editor. You will see that it contains data for a number of people. Each line contains exactly seven items: a person's date of birth (day, month, year), their social security number, their first name, their last name, and their bank balance. The seven items are separated by spaces, but no item will ever contain a space. Here is a sample from near the beginning of the file:

```
114680858 07 06 1967 Matilda Vincent 2439.59
114930037 24 10 1947 Desdemona Hanover 769.82
115550206 10 01 1979 Xanadu Perlman 1974.73
116520629 21 09 1963 Alexander Hall 559.10
117050976 16 10 1930 David Lamprey 4894.25
119610646 02 02 1965 Thomas Porlock 5780.69
120330928 26 11 1962 Cary Cartman 6.60
122460462 11 04 1962 Bella Oldman 496.47
123040628 13 02 1922 Elizabeth Watson 32.40
123580905 08 03 1923 Gustav Hornswaggle 3.96
125040813 13 06 1984 Godfrey Tumor 95.31
125610677 03 09 1958 Gustav Trentham 7387.38
126470499 19 12 1952 Justin Oddly 7.25
127700250 16 06 1930 Ursula Farnes 677.36
129540334 14 11 1979 Betty Eaton 536.77
130020412 14 11 1936 Maggie McIntosh 4861.02
132680826 18 11 1963 Raul Kringle 3.45
135040001 27 04 1949 Arthropod Gravedigger 1.99
135590854 12 10 1956 Aloysius Pornman 354.50
136870683 24 12 1952 Alexandra Hanover 21.13
138350783 18 05 1924 Tammy Iverson 3041.69
139160698 17 07 1973 Norbert Pringle 682.51
139310201 24 12 1973 Wotan Limburger 95.04
139480872 05 12 1961 Bella Fimburg 422.78
139620582 12 06 1929 Lillian Morlock 79.62
```

The real file contains exactly 1000 lines of data.

1. Read the Data

Write a program that creates an array large enough to hold all the data, then reads all the data from the file into that array. Of course, it will have to be an array of structs that you will also need to define. Make your program close the file, then print out the first 10 items of data from the array, so that you can make sure everything was read correctly.

2 Basic Search

Make your program ask the user to enter a name. It should then search through the data in the array (don't read the file again), finding any entry with a matching name. Correct matches with either first or last name should be accepted. For every matching entry that is found, print out all seven data items, everything that is known about each matching person.

Remember that if you use the == operator to compare strings, the test is case-sensitive. The user (i.e. you) will have to type the name exactly correctly, with capital letters in the right places.

Important: Good clean design will make this lab much easier. Write a separate function that searches the array, do not put all the work in main.

3. Find the Oldest

Modify your program so that after closing the file, instead of just printing the first ten items of data, it searches through 1000 of them all to find the oldest person represented. It should print all seven items for the oldest person. In each file, the oldest person has a fairly distinctive name, so you'll have a good clue that you've got it right.

Important: As for part two, good clean design will make this lab much easier. Write a separate function that searches the array to find the oldest person, do not put all the work in main.

4. Promote the Youngest

For some unfathomable reason, the management wants the youngest person to occupy the first position in the array. Give yourself a function, just like the previous one, that finds the youngest person in the array. Once you know where the youngest person is, you can swap his or her data with the data already occupying the first position in the array. That way nothing is lost. Remember that the first position in an array is numbered zero, not one.

5. Now Promote the Second Youngest.

The management has now decided not only that the youngest person must occupy the first position in the array, but also that the second-youngest person must occupy the second position in the array. So, after searching for the youngest and moving their data to the front of the array, now search the remainder of the array (all except the first element), and move the youngest person you find (which must be the second youngest of all) into the second position of the array. Make sure you swap data, so that whoever was originally in the second position is not lost.

6. *More of the Same.*

The management are going to keep on adding requirements like this, next putting the third-youngest in the third position, then the fourth, then the fifth. There is no knowing when they will grow out of this petty obsession, so make things easier for yourself. Modify your search function so that it can be told how much of the array to search. That is, give it two int parameters (let's call them a and b); its job is now to search only the portion of the array between position a and position b, to find the youngest person therein. This makes it very easy to search the remainder of the array to find the second and third youngest.

7. The Ultimate Demand.

Now the management make their final demand. You are to repeat the process of moving the nth-youngest person into the nth position 1000 times. (remember, 1000 is the number of data records in the whole file).

This will result in the array being completely sorted. Do it, and check that it worked. Make your program prints the contents of the array after it has finished. Look at the output to make sure that everyone is printed in order of increasing age.

8. *Sorting the File.*

Once you have sorted the contents of the array, it might be a good idea to save the sorted data in a file. Make your program create a new file, and write all the contents of the array into that file in a sensible format. Use a text editor to look at the file and verify that it has the same format as the original file, and all the data is properly sorted.

9. How Fast Is It?

#include <time.h>

It is important to know how long computer operations are going to take when they have to work on a large amount of data. The standard Unix functions that give accurate timing are a little mysterious, so here is a little function that you can just copy and paste into your program. It requires two extra library files to be included, they are:

It returns the time as a double, and is accurate to a couple of milliseconds.

Use this function (twice) to time how long it takes the computer to sort the array of 1000 data items. Do not include the time it takes to read the file or the time it takes to write the new file, just the pure sorting time. Note the time that you observe.

Now you know how long it takes to sort a database of 1,000 items. How long do you think it would take to sort a database of 2,000 names? 3,000 names? 10,000 names?

Think about those questions, and work out what you believe the answer is. Then find out what the real answer is. The other files have exactly the same format as database1.txt, but are longer. Database(N).txt contains N thousand data records. If your program was nicely written, it will be a few seconds' work to change the array size and make it read a different file. These are the files that are available:

```
/home/118/database1.txt
/home/118/database2.txt
/home/118/database3.txt
/home/118/database5.txt
/home/118/database10.txt
/home/118/database20.txt
/home/118/database30.txt
/home/118/database50.txt
/home/118/database50.txt
/home/118/database100.txt
```

See how long it takes to sort these larger files, and compare the results to your predictions. If your predictions weren't substantially correct, make sure you understand why. You have just demonstrated a very important phenomenon of computing.